

JOEY MCCRONE

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DIGITAL SCULPTOR

Education

Savannah College of Art and Design (SCAD) BFA in Animation, Technical Direction 2022 Relevant Courses: Organic Surface Modeling, Creature/Character Sculpting, Lighting for Animation, Look Development, Cloth and Hair for Animation

Software

ZBrush, Maya, Photoshop, Illustrator, Substance Painter, Marmoset Toolbag

Collaborative Experience

Character Concept Artist and Sculptor, Lighting and Texture Artist

Sculpted and retopologized animation-ready character models, sketched early character concepts, and lit and textured scenes for

Beeloved, a senior capstone film production. To be completed May 2022

Character and Prop Modeler, Texture and Lighting Artist

Created animation-ready character models and hard surface props, as well as lit and textured indoor and outdoor scenes for

Lift your Spirits, a 3D student production. Completed May 2021

Work Experience

Scooter's Coffee, Barista 2020-2021

Using thoughtful communication, customer service, multitasking, teamwork, and time management to deliver customers speedy and well-made drinks.

Mellow Mushroom Pizza Bakers, Line Cook 2021 - Present

Using meticulous cleanliness and attention to detail, multitasking, effective communication, and speed to deliver aesthetically pleasing and well-made dishes to a high-volume dining room.

Awards and Accomplishments

Dean's List, 2018-2021 Acad Honor's Scholarship SCAD Achievement Honor's Scholarship

References

Available upon request